Helpful Hints

Welcome to the **NDM Game Toolkit!** I hope that you are able to create fun and engaging games for your clients to help keep them **motivated and MOVING!!**

- I have included a shopping list of items I used to put these games together. The possibilities are endless. You can adapt and change them as needed for your specific clients' needs, interests or levels of ability.
- Costs were compiled as of March/April 2023. Many games share multiple tools and supplies, to keep costs at a minimum.
- You can create these games very inexpensively if you make copies and create them yourself. This method is more time-consuming, but less expensive.
- You can create the games more quickly by purchasing the items, even the "game pieces" from your local teacher supply store or the internet. There are a wide range of die-cut designs that can be substituted in most any of the games. This method takes less time, but is more expensive.
- The reproducibles are designed to be either copied in color or copied onto colored cardstock. These images are copyright-free, so you may reproduce them as needed.
- Games and supplies have been cross-referenced as much as possible.
- Anything that is laminated can be easily written on with dry erase marker.
 This can give lots of flexibility as to difficulty level and content, especially if creating an academic game.
- The hope is that you could hand a packet with game instructions and tools to a parent and they would be able to execute the game themselves. Hopefully you won't have to explain to them what to do.

- Grid pages can be used for one-to-one correspondence activities with any of the other tools (like bugs, dice, letters, fruit erasers, etc.). I suggest including those pages in every kit.
- The grid pages can also be used as a handwriting activity. A child can use the dry erase marker to trace the numbers on the 20-grid or 100-grid pages, or can write specific letters or numbers on the blank grids. I would suggest giving grid pages and a dry erase marker to every client.
- Encourage your parents to get creative with the games/tools that you give them. They will be able to create games that their children will enjoy because they know their child better than anyone!